**Scope statement**

**Project Title:** Senior Project

**Date:** May 26, 2013

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**Project Objective:**

To develop a standalone running prototype of our top down 2D fantasy RPG on the Android platform.

**Deliverables:**

* Battle System
* Functioning UI
* 2 working classes to choose from
* 2 playable zones with enemies
* Inventory system complete

**Milestones:**

* Finalized GDD
* Finalized TDD
* Finished UI
* Finished Battle System
* Finished Character Class
* Finished Playable Zone
* Finished Town
* Finalized Completed App

**Technical Requirements:**

* App doesn’t crash
* 30 fps(Frames Per Second)

**Limits and Exclusions:**

* The Demo will be built to the specifications of the GDD and TDD
* The Demo will not include micro-transactions
* Four of the playable zones and five of the playable characters will be saved for full release